



## **NORMAN COUNTY RACEWAY GENERAL RULES**

### **1. GENERAL APPLICATION**

The following rules shall apply to each and every driver, owner, sponsor, mechanic, crew member and/or any other pit personnel (collectively known as participants) participating at Norman County Raceway (NCR). All participants subject to the following rules are expected to know the rules and any claimed ignorance of the rules will not be accepted or tolerated.

### **2. AMENDMENTS OF RULES**

NCR reserves the right to add to, delete, supersede or modify any rules, exhibits or drawings that NCR deems necessary for the betterment and/or safety of racing. Subsequent amendments to the NCR rules may be issued during the racing season in the form of technical bulletins. Participants shall be responsible for being aware of and complying with all such amendments issued in the form of technical bulletins.

### **3. FINALITY OF DECISIONS AND INTERPRETATIONS**

The decisions of NCR race officials, at any NCR event, including interpretation and application of rules and the scoring of positions, shall be final, binding and non-appealable.

### **4. VIOLATION OF RULES – UNSPORTSMANLIKE CONDUCT**

Any participant who defies or violates the intent or spirit of the NCR rules shall be considered to have engaged in unsportsmanlike conduct and shall be dealt with by NCR officials depending upon the nature of the infraction. Unsportsmanlike conduct may result in fine/suspension/loss of points. See Rule 5.

### **5. FINES/SUSPENSIONS/LOSS OF POINTS**

Any participant may be subject to a maximum fine of \$1,000 USD and/or a suspension of up to one (1) year and/or probation of up to one (1) year from the date of infraction and/or loss of points year-to-date and all prize money earned for the event. NOTE: The penalty will be based on the severity of the incident.

## 6. RESERVED PARTICIPATION RIGHT

NCR reserves the right to refuse to accept the entry of any car or participant. Furthermore, NCR reserves the right to revoke or cancel any entry, or any participant's claimed right to be on the track premises, if it is felt or determined that a participant's presence or conduct is not in the best interest of the sport of auto racing, the other competitors, the spectators, track management and/or employees.

### 6.1 PARTICIPANT – DEFINITION

A participant is any person taking part in any event at NCR in any form, including but not limited to, drivers, car owners, mechanics, crew members, sponsors, track officials or pit area observers. All such persons shall be considered public figures who have by their own choice become involved in auto racing events at NCR, with the full understanding he or she must abide by the rules and regulations established and published or announced by the speedway management. All participants are considered to be responsible for their own personal conduct.

## 7. DRIVER RESPONSIBILITY

The driver is responsible for the actions of his pit crew in all aspects. The driver shall be the sole spokesperson for his/her car owner and pit crew in any and all matters, and must talk with a track official in charge regarding their conduct or behavior.

## 8. FIGHTING

Any participant directly involved with any fighting or misconduct at any NCR event, on the race track, in the pits, or on the track premises, may be subjected to fine/suspension/loss of points. (See Rule 5)

## 9. ASSAULT/ ABUSE OF OFFICIALS

No participant shall subject any NCR official, track employee or sponsor to any abusive or improper language at any time. Any driver who gets out of his/her race car, or any participant, who assaults or threatens any NCR official, track employee or sponsor, may be subjected to a fine/suspension/loss of points. (See Rule 5)

## 10. ALCOHOLIC BEVERAGES: ZERO TOLERANCE!

Consumption of beer or alcoholic beverages in the pit area, or being under the influence of beer or alcoholic beverages in the pit area, is prohibited until the entire program for all divisions is completed. If any participant is caught consuming alcoholic beverages in the pit area, or is deemed to be under the influence of alcoholic beverages in the pit area before the entire program for all divisions is completed, he/she shall be immediately ejected from the pit area and may be subjected to a fine/suspension/loss of points. (See Rule 5) NCR reserves the right to refuse entry of anyone suspected to be under the influence of alcohol or any other mood altering drug.

## **GENERAL POLICIS: SECTION 2**

### **1. ILLEGAL PARTS**

#### **1.1 ILLEGAL PARTS**

Illegal parts shall be any parts or components of a race car, or any alterations or modifications to any such parts or components, that do not meet the particular NCR rules and specifications of the class in which the race car is competing.

#### **1.2 REMOVAL OF IDENTIFYING MARKS**

Any grinding, defacing or otherwise removing or obliterating casting marks, casting numbers, or any other identifying marks or numbers on a motor or chassis part will automatically render the part illegal.

#### **1.3 PENALTY**

The penalty for illegal parts, whether discovered through a post race inspection, through a tear down, as a result of a protest or in connection with a claim, shall be a \$1,000 USD fine, 30 day suspension from all NCR events, loss of all points and forfeiture of all money and awards for that event.

### **2. RESERVED TEAR DOWN RIGHT**

#### **2.1 TEAR DOWN**

After the feature race, NCR reserves the right to tear down the engine or transmission of any race car in any class. This reserved tear down right is separate and distinct from any inspection to which any race car in any class is subject under Rule 1.

#### **2.2 PROCEDURE**

A tear down shall consist of the disassembly of the upper end, or lower end, or both, of the engine. An upper end tear down includes, but is not limited to: the removal of the carburetor, spacer plates or adaptors, valve covers, intake manifold, exhaust manifold, headers, valve train components and heads. A lower end tear down includes, but is not limited to: Removal of oil pan, crank shaft, rods and pistons. Transmission will include removal of the transmission, clutch/torque and an inspection cover.

#### **2.3 FEE FOR TEAR DOWN**

NCR official shall advise the driver that a tear down is requested and shall post a tear down fee. (Same as Driver Protest. See Section 4). If any tear down, the engine is found to be legal, then the posted tear down fee will be paid to the driver. If, after the tear down, the engine is found to be illegal, the posted tear down fee will be retained by the NCR track.

### 3. TYPES OF INSPECTION

#### 3.1 MINIMUM SPECIFICATIONS INSPECTION

An inspection, usually conducted at the beginning of a racing season or a racing event, to determine whether a race car complies with the minimum applicable chassis and body specifications and all safety requirements. Any deficiencies or rule violations discovered must be corrected before the race car will be allowed to compete in the racing event.

#### 3.2 COOPERATION OF DRIVER

In connection with any type of inspection, the driver must cooperate with NCR officials to enable track officials to conduct or complete an inspection, including removing or disassembling various parts or components.

#### 3.3 REFUSAL OR TERMINATION OF INSPECTION:

3.3.1 Any driver who refuses to allow a pre-race or a minimum specification inspection to be conducted will not be allowed to compete in the racing event.

3.3.2 Any driver who refuses to allow a post-race inspection, or who terminates an inspection in progress, shall be fined \$1,000 USD, suspended for 30 days, lose all points, both national and track points, and forfeit all money and awards for that event.

### 4. DRIVER TEAMS:

Teams must meet the following conditions for points to go to the car number versus the driver: Maximum 2 drivers. Both drivers must register as a team before the first race.

### 5. PROTEST:

Only a driver may protest.

### 6. PIT ENTRY:

No driver or other participants may enter the race track or pit area until he/she has personally signed all releases, registrations and entry forms. No person will be permitted to sign the release sheet for any other person other than himself/herself. Any participant who fails to sign all release and registration forms will be disqualified and any prize money will be forfeited.

## 7. PIT AGE REQUIREMENT

Absolutely no one under the minimum age of fourteen (14) will be allowed into the pit area. All persons under the age of eighteen (18) must have a signed minor release form on file at NCR. (Forms available at the track)

## 8. RACE CAR NUMBERS/LETTERS

Drivers are responsible for notifying NCR of their current car number/number changes. Numbers/Letters must be at least eighteen (18) inches high, consisting of any combination of no more than three (3) numbers and letters, in a contrasting color to the background color and must be neatly painted on both door panels and on the roof facing the grandstand. Hard to see car colors (black, navy, maroon) are strongly discouraged. A six (6) inch by six (6) inch number (#) must be on the front and back of the car.

## **GENERAL RACE PROCEDURES: SECTION 3**

### 1. PIT AREA:

Only one (1) tow vehicle is allowed in the pit area; all others will be towed.

1.1 Whenever you are in a race car, you will be race ready at all times. Every person driving a race car on the track must wear the required helmet and cinched harness and lap belt whenever in the race car, also window net and/or arm restraints in place and securely fastened, including warm-ups, hot laps and races.

1.2 All cars must start on their own.

### 2. DRIVER OR ENGINE CHANGES

2.1 No driver or car changes are allowed after the heat races.

2.2 The driver may qualify only one car in a class. In the event of a wreck in practice, the driver will be allowed to qualify another car provided that the other car has not yet been qualified.

2.3 Drivers are responsible for knowing their position in the heats and features and when to be in the staging area for their race.

2.4 NO ONE ALLOWED ON THE TRACK AT ANY TIME EXCEPT NCR OFFICIALS AND SAFETY OFFICIALS. Exceptions: Prior to track packing, during drivers meeting, at intermission or following last feature event.

2.5 ENGINE PROTEST RULE: Protest must be made prior to the start of the A-Feature. See Section 4.

2.6 INCLEMENT WEATHER POLICY: A show may be cancelled at any time due to inclement weather or unsafe conditions (to be determined by track management).

### 3. FLAG RULES AND PROCEDURES

3.1 At all times watch the flagman. He is your information center for racing. If a driver ignores a yellow, red, blue or black flag, he/she will be sent to the pits and may be suspended.

3.2 GREEN FLAG: Start of race.

3.3 ROLLED UP GREEN FLAG:

3.3.1 Single file start (up & down motion)

3.3.2 We are going green next lap (pointed)

3.4 ROLLED UP GREEN & YELLOW FLAG: Side by side start, 2 wide.

3.5 ROLLED UP YELLOW & BLACK FLAG: One yellow flag rule.

3.6 YELLOW FLAG: Cars move to high groove and slow down.

3.7 YELLOW FLAG RULE:

3.7.1 ONE YELLOW: Cause one yellow flag and you'll go tail end.

3.7.2 TWO YELLOWS: Cause one yellow flag; you will go tail-end. Second yellow flag; you will be sent to the pits for that race (no exceptions).

3.7.3 One yellow flag rule may be used based on Officials discretion if you purposely cause/force a yellow (i.e. spin out and stop, flat tire and stop, can't start car, stop on track, etc).

3.8 BLACK FLAG MEANS "DISQUALIFIED": Leave the track immediately.

3.8.1. May be black flagged for: flat tire; loose parts; smoking; rough driving; etc. Refusal to acknowledge black flag will result in one week suspension.

3.8.2. If a car is constantly going laps down he/she may be black flagged.

3.9 ROLLED UP BLACK FLAG: Warning, if pointed at you.

3.10 CROSSED FLAGS: Race is half over.

3.11 RED FLAG MEANS "STOP": Do NOT, unless unavoidable, pass the scene of an accident or the flag tower.

3.12 BLUE/YELLOW FLAG: Passing flag. You are about to become a lapped car and are about to be passed.

3.13 WHITE FLAG: One lap to go.

3.14 CHECKERED FLAG: The race is officially ended and all cars must pass underneath the flag tower to be scored on the last lap (see 3.15.4)

3.15 RACE PROCEDURE RULES:

3.15.1. Racing Incident Rule:

In the event a call on a driver or drivers cannot be decisively made (e.g.: no official could clearly determine who caused the incident) the cars will restart in the order of the last completed lap.

### 3.15.2 Spin Out Rule:

If a driver spins out on his/her own three (3) times in a race they will be sent to the pits.

### 3.15.3 Care & Control Rule:

At all times the driver must be in control of his/her own car. Failing to hold your line (e.g. moving across the track, taking out another car or forcing other cars to avoid you) may result in a warning or a black flag.

### 3.15.4 Checkered Flag Rule:

If the checkered flag is out and a yellow comes out after the checkered flag; the race may be scored on the last completed lap. This will be the Race Director's decision based on the number of cars affected by the incident. Race to the checkered flag in the event we do not go back to the last completed lap. Car(s) causing the yellow will be scored tail-end or disqualified. The driver that takes the checkered flag will be the winner.

### 3.15.5 Flat Tire Rule:

If you have a flat tire, pull to the bottom of the track if you wish to continue making laps; otherwise you may be disqualified.

## 4. TRACK HAND SIGNALS:

4.1 Go to back: pats rear-end.

4.2 Tighten up: side to side clapping of hands.

4.3 Flat tire: up and down clapping of hands.

4.4 One lap to go: Hold one (1) finger up.

5. TRACK PACKING MANDATORY: If you don't track pack, you don't hot lap.

## 6. STARTS:

No one is to move out of position or get on the throttle until the green flag is thrown. SIDE BY SIDE/ BUMPER TO BUMPER; in line with the car ahead of you. If a car moves out of position before the green

flag is thrown, this will be called a jump start. The driver will be sent to the back of the field (official's discretion).

6.1: If a car is unable to start the race, all cars behind that car's position will directly advance one (1) position. Cars entering the track on the parade lap will start at the rear of the field, regardless of their qualifying position. Drivers not wishing to start in their position may tag the field.

6.2 JUMP STARTS: First jump goes to back; Second black flagged. Flag man may not pull a yellow for Second jump; just wave black flag.

6.3 SINGLE FILE RESTARTS: When a race is stopped after the completion of at least one lap; cars shall be lined up in the order in which they were running at the completion of the last lap before being stopped. The car or cars causing the race to be stopped, if any, shall start at the rear. If a car causes a race stoppage twice in the same race, the car will be sent to the pits.

6.4 All cars must complete one lap before we go single file. Max. three (3) yellow starts; then they may go single file. You will line up based on the last completed lap. Not the lap the yellow came out on. Drive between the official and outside wall only. Get in behind the car ahead of you, single file only. Track officials will move you if necessary. Lapped cars to tail-end.

6.5 You may enter the track under YELLOW. Watch the pit steward.

6.6 If a race is continuously going yellow, the flagman may go to a one yellow flag rule (indicated by a rolled up yellow & black).

6.7 Race finishes under green unless too dangerous to continue. A race may be stopped at the discretion of the starter or officials at any time they consider it DANGEROUS or UNSAFE to continue.

6.8 Anyone who pits during the race will tag the field, no exceptions.

6.9 Tire Change: No tire changing allowed for heats. May be allowed (2) two laps max in Feature, if you did not cause the yellow.

## 7. DISCUSSION WITH FLAGMAN/OFFICIALS

7.1 Discussion to take place with officials following the feature race.

7.2 Absolutely no drivers or pit crew allowed in announcer's tower at any time unless instructed to. Automatic suspension!

7.3 When a call is made, it is final! If you disagree, or have questions, discuss with Race Director the next following race night in the pits prior to start time. They will hear you out but there will be no changing of that call, good or bad.

7.4 All presentations take place after each feature event in front of grandstand. Victory lap for winner only.

## 8. POST RACE CLAIMING OR SCALING – All Classes

8.1 The top three (3) race cars in each qualifying race and the top five (5) race cars in their feature race must scale. Any driver required to scale, immediately following the qualifying and/or feature events, who:

(a) Does not go directly to the scales, or

(b) Avoids going to the scales, or

(c) Does not remain at the scales until scaled, or

(d) Does not meet the minimum weight for the class, according to the scale at the race track for the event,

THEN,

If, in the heat race, shall be disqualified and shall forfeit all points and prize money for the heat race (where applicable), but shall be allowed to start at the back of the last chance, consolation or feature race.

If in the feature race, shall be disqualified and shall forfeit all points and prize money for the feature race, but may still be subject to claim rule, if applicable.

8.2 CLAIM RULE: Applies to NCR 4 cylinder purestock class only.

## 9. PUMPING:

The top three (3) may be pumped after the feature event. This will include the removal of the header/manifold.

## ENGINE/TRANSMISSION PROTEST RULE: Section 4

### 1. APPLICATION:

This engine/transmission protest rule is applicable to all Pure Stocks and 4-cylinder Pure Stocks.

### 2. RACE CARS SUBJECT TO BEING PROTESTED.

All race cars competing in the Feature Event.

### 3. RACE CARS ELIGIBLE TO PROTEST

Any race cars competing in the feature event, which:

3.1 Meet the minimum class weight and are otherwise legal under NCR rules.

3.2 Have a driver who has registered his/her intent to protest in writing the item to be checked and signed by the driver with a track Tech Official or Promoter prior to the start of the Feature race and has tendered the required class protest fee.

### 4. PROTEST FEE:

All classes \$75 either; top, or bottom, \$150 for both, \$75 for transmission. Max one (1) protest per year per driver. ONE item ONLY plus protester pays a fee of \$50 (no matter result of inspection) to tech inspector at time of protest.

### 5. PROTEST PROCEDURE:

After the Feature race, a track official will notify the driver of the relevant race car that his/her race car has been protested. The protested driver shall then proceed directly to the area designated for inspection and tear down pursuant to a protest. Track officials will then proceed, in accordance with the class of race car protested, to tear down the engine or transmission in the protested race car, as follows: (Protester's name and/or car number may not be revealed.)

## 6. SPECIAL PROVISIONS RELATING TO PROTESTS

6.1 Only the driver may protest.

6.2 A driver may only protest one (1) engine or transmission per year.

6.3 Only the Tech Inspector has the final word on the legality of the race car involved in the protest.

6.4 No person shall prevent or interfere with the protest procedure.

## 7. PENALTIES OR SANCTIONS RELATED TO PROTESTS

7.1 If any engine parts are found to be illegal, the provisions of Sec. 2. Rule 2 regarding illegal parts, shall apply.

7.2 Withdrawal of protest. If a driver declares intent to protest, and tenders the required protest fee, and then the driver changes his/her mind and withdraws the protest, then the driver will forfeit all money and awards for the event and shall also lose all points earned to date.

7.3 Refusal of protest. A driver who refuses to allow an inspector/tear down pursuant to a protest shall be subject to the following penalties:

7.4 Refusal: Refusal to allow an inspection/tear down pursuant to a protest, driver forfeits all cash and all contingency winnings for the event, any trophies earned in the feature, plus loss of ALL points earned to date. The driver shall be fine \$1,000 USD and suspended for 30 days for NCR track.

## SAFETY SPECS: SECTION 5

“MINIMUM” SAFETY SPECIFICATIONS – At any time, track officials may require additional measures or equipment, or make additional determinations, as necessary to further reduce risk to competitors. All cars a subject to a minimum specification inspection.

### 1. HELMETS:

Helmets are required and must be a minimum of SNELL SA2000 RATED and must be worn at all times when the car is on the track and must accompany the vehicle at time of inspection. The helmet must have a face shield or eye protection which must be in place while the car is on the track. Absolutely NO “DOT” or “M” rated helmets allowed. SUBJECT TO TECH APPROVAL.

### 2. DRIVING SUIT:

A driving suit of a flame retardant nature must be worn by all competitors. If the driving suit is a two piece suit both the top and the bottom must be worn at the same time.

### 3. EXHAUST SYSTEM:

Exhaust systems must be mounted in such a way as to direct spent gases away from the cockpit area of the vehicle and away from the areas of possible fuel spillage.

### 4. EXHAUST NOISE SUPPRESSION:

100 DB at 100 feet.

### 5. FUEL CELL:

Safety approved fuel cells are mandatory. Fuel cells must be enclosed in a metal case of eighteen (18) gauge metal and must have a protective hoop at the rear that extends at least one (1) inch below the fuel cell. The fuel cell overflow hose MUST go to the bottom of the cell on the outside and must be fastened at the bottom of the cell, or a ball check valve must be used. All fuel cells must have a minimum of two (2) 2 inch x 18 inch metal straps or equivalent metal surrounding the fuel cell.

5.1 Pure Stocks: Will be allowed to use a 25 liter boat gas tank mounted in the trunk area. If a plastic tank is used it must be enclosed by metal; strapped in.

6. BATTERIES: Batteries must be securely mounted and shielded. See class rules.

### 7. LOOSE OBJECTS:

Loose objects and/or weights will not be allowed above the interior tin or deck or in the driver's compartment. Any weight added to other areas of the vehicle must be securely mounted using a minimum of two (2) ½ inch bolts through the weights. Weights must be painted white and have your car number painted on them.

### 8. SHOULDER HARNESS, BELTS, RESTRAINTS AND NETS:

A competition shoulder harness, at least three (3) inches wide and a lap belt at least three (3) inches wide are required. No OEM factory type shoulder belts or straps will be allowed. Metal to metal buckles are required on the shoulder harness and the lap belt. The harness must be mounted in at least FIVE (5) points below the driver's shoulders (SUBSTRAP). Belts and harness cannot be over 3 years old. Window nets are mandatory. Roll bar padding and neck brace are strongly recommended.

### 9. KILL SWITCH:

A kill switch is required and must be within easy reach of the driver with the shoulder harness and lap belt fully cinched. This kill switch must be clearly marked "off" and "on".

10. DRIVE SHAFT HOOPS:

Drive shaft hoops are required and must be constructed of the equivalent of ¼ inch by 2 inch steel and must be mounted in such a manner as to contain the drive shaft in case of breakage. Recommended: Six (6) inches back from the front U-Joint. The drive shaft MUST be painted white.

11. MIRRORS AND RADIO:

No mirrors or two radios of any kind are allowed at any time.

12. BRAKES:

All cars must have brakes on all 4 wheels. No carbon fiber brakes.

13. SEATS:

Aluminum racing seats ONLY!

14. FIRE EXTINGUISHER:

Must have one in your pit area.

15. RACECEIVERS REQUIRED IN ALL CLASSES, AND MUST WORK